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# **INTEGRATING BEHAVIORAL ECONOMICS INTO MARKETING**

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## **1. INTRODUCTION**

Behavioural economics has arisen as a rich interdisciplinary topic that combines cognitive psychology and economic concepts to better understand how people make economic decisions. In recent decades, this discipline has sparked increased interest in marketing. Businesses and organisations have attempted to use insights from behavioural economics to improve their strategy, optimise their performance, and better satisfy the changing requirements of consumers. In the changing world of marketing, applying behavioural economics ideas enables businesses to interact with customers on a deeper level. By recognising the complexities of human decision-making, marketers can build campaigns that are not only appealing but also sensitive to consumers' intrinsic biases and emotions, resulting in more successful and socially responsible outcomes. As a result, the purpose of this article is to examine fundamental concepts in behavioural economics and then apply them to marketing methods used by various organisations and brands to encourage consumer loyalty and brand image.

Keywords: Behavioural Economics, Marketing, Brand Loyalty, Decision Making, Customers' Choice.

## **2. UNDERSTANDING BEHAVIOURAL ECONOMICS**

Behavioural economics is a discipline of economics that investigates the link between human behaviour and economic decisions. It is the study of psychology in relation to the economic decision-making processes of individuals and organisations. Behavioural economics is frequently related with normative economics. It combines psychology and economics to examine why people make illogical decisions, as well as why and how behaviour differs from typical economic model predictions. While traditional economics assumes that people always make rational, self-centred decisions, behavioural economics recognises that people are impacted by psychological and social factors. These elements have a significant impact on how customers perceive value and make purchasing decisions.

Gary Becker, an economist, coined the term behavioural economics in the 1970s to describe rational choice theory, which holds that people always respond rationally and maximise self-benefits, as well as to explain how people make decisions and respond to market forces ("An Introduction to Behavioural Economics," 2020). Other experts eventually delved deeper into the field. Richard Thaler, dubbed the "Father of Behavioural Economics," disputed the notion that humans are rational beings with consistent preferences who consistently maximise profits and minimise losses. He demonstrated that there are "anomalies" in human behaviour that cannot be explained by normal economic theory, and that people are impacted by their surroundings, past experiences, and emotional and mental states (Gino, 2017). Following these observations, the concept of behavioural economics expanded and grew in popularity. Because this discipline focusses on using psychological insights to predict human behaviour, economists have been researching how to not only understand, but also manipulate and affect behaviour using psychological notions, rather than policy and marketing changes. Using these psychological nudges, both government agencies and private markets can reduce costs while still achieving intended economic outcomes.

### **3. UNDERSTANDING MARKETING**

Marketing is a type of communication between a company and its customers with the objective of selling items or services to them. Goods are not finished things until they reach the hands of buyers. Marketing is the management process by which products and services travel from concept to client. According to the American Marketing Association (AMA) Board of Directors, "Marketing is the activity, set of institutions, and processes for creating, communicating, delivering, and exchanging offerings that have value for customers, clients, partners, and society at large." Dr. Philip Kotler describes marketing as "the science and art of exploring, creating, and delivering value to satisfy the needs of a target market while making a profit." Marketing recognises unfulfilled needs and wants. It defines, measures, and quantifies the target market's size and profitability potential. It determines which groups the business is best equipped to serve, and then produces and offers products and services accordingly." Thus, marketing encompasses all efforts connected to the creation of location, time, possession, and promotion utilities, among other things.

Marketing has evolved considerably over time. The Manufacturing Era of the early 1900s emphasised mass production over consumer choice, as evidenced by Henry Ford's assembly

line. By the 1920s, the Sales Era had matured, with strong sales tactics utilised to overcome competitors following World War I. The Marketing Concept Era, which centred on client requests and market research, began in the 1950s and was followed by companies like P&G. Relationship marketing began in the 1980s, with a focus on client loyalty and CRM systems. The Internet and email campaigns revolutionised marketing in the 1990s, ushering in the digital era. Facebook and other social media platforms helped shape the 2000s Social Media Era by allowing direct client participation. In the 2010s, Data-Driven Marketing used AI and analytics to personalise. Today, the Sustainable Marketing Era highlights ethical practices and environmental responsibility. In today's world, Marketing holds a lot of importance. It improves living standards, connects producers and consumers, provides employment opportunities, helps to provide economic stability, helps to utilize our natural resources.

#### **4. APPLICATION OF BEHAVIORAL ECONOMICS IN MARKETING**

This section explores how important behavioural economics concepts are applied in marketing tactics, followed by real world examples & case studies:

##### **4.1. Anchoring**

Consumers will rely substantially on the first piece of information provided, using it as a reference and standard for subsequent decisions, whether they make sense or not. Marketers might set a high price for one choice, influencing subsequent consumer purchases by making other options appear cheaper. A great example of anchoring occurred in 2010, when Steve Jobs unveiled the iPad. He begins by discussing how commentators at the time predicted that the iPad would be priced at \$999. He put that number on the presentation screen while discussing Apple's cost ambitions, tying us to the \$999 price point. Then he reveals that the iPad will cost only \$499. We now think that's a good deal considering we were originally expecting \$999, and \$499 is significantly less! If Steve Jobs had launched with \$499, there would likely have been more opposition to the price point without the \$999 anchor.

##### **4.2. Attribution Bias**

Attribution bias refers to the systematic inaccuracies that people make when judging or explaining their own and others' behaviour. It's a cognitive bias that effects how we assess both

our own and others' behaviour. We usually attribute our acts to external circumstances, whereas we attribute others' actions to internal causes. Companies can benefit from attribution bias in marketing by organising their interactions so that customers associate positive results with their product or service. For example, if a consumer succeeds with a weight loss program, they may attribute their success to their own efforts and the efficacy of the product, rather than external factors such as personal circumstances. Nike's "Just Do It" campaign is a real-world example of this, emphasising personal effort and tenacity while encouraging people to associate their own accomplishments with Nike products. By nurturing this connection, brands can form emotional bonds with their customers and increase brand loyalty.

### **4.3. Bandwagon Effect**

The Bandwagon Effect refers to consumers' predisposition to accept a product, service, or concept because of its popularity or the notion that "everyone else is doing it." The bandwagon effect is an important approach for driving consumer interest by leveraging the popularity of items or ideas. If a company instills a sense of urgency and social validation, customers will buy the goods to alleviate these feelings. Following trends and acquiring popular products or services are typical examples. The Bandwagon effect has historically been applied to items having a high level of brand memory. McDonald's, for example, has long employed the strategy to increase consumer traffic. A good example is the commercial that reads, "McDonald's, over 99 billion served." The statement has appeared on print media and billboards around the world, and its main objective is to inform new consumers that they must join the 99 billion customers who have embraced the brand and its associated products.

### **4.4. Cognitive Dissonance**

Cognitive dissonance happens when a person has two or more contradictory beliefs, concepts, or values at the same time. This can generate discomfort or stress, and people typically try to reduce this dissonance by revising their thoughts or gathering information that confirms their previous beliefs. Marketers can benefit from this information. Understanding what causes cognitive dissonance allows them to treat it more effectively. If a buyer is concerned about a product, marketers may provide further information, favourable comments, or assurances to alleviate such concerns. This builds trust and sustains clients' positive impressions of the brand, resulting in increased loyalty. Recognising and addressing cognitive dissonance has a

significant impact on customer preferences and brand loyalty. For example, assume a consumer buys a pair of Nike running shoes but is disappointed since they are more expensive than other possibilities. Nike reinforces value through marketing efforts that highlight superior technology, performance benefits, and endorsements from well-known athletes, thereby justifying the purchase and decreasing consumer cognitive dissonance..

#### **4.5. Commitment & Consistency**

Commitment and consistency Bias is a psychological tendency in which individuals, having committed to a specific action or choice, are more inclined to behave consistently with that commitment, even if the decision is irrational or results in unfavourable effects. This bias stems from the human urge for personal consistency and self-image. The more public or active the commitment, the greater the individual's willingness to stick with it. Marketers capitalise on this tendency by promoting tiny, initial commitments from customers, which pave the way for larger, more substantial commitments later on. A classic example of this application can be seen in the tactics used by charity organizations like the United Way in the 1980s. They originally requested little donations, such as \$1, which appeared insignificant and harmless. Individuals who made this little promise were more likely to agree to greater donations later on, leveraging their desire to act consistently with their prior commitment. This technique successfully improved overall donation amounts while also fostering long-term donor connections.

#### **4.6. Decoy Effect**

When a third, similar but less desirable choice is provided to consumers, their preference for one option over another may change. Subscriptions to The Economist are a famous example of the decoy effect. The experiment demonstrates how changing pricing strategies affects people's preferences. In its original format, The Economist offers two subscription options: online access for \$59 per year or online access with the magazine in print for \$125 per year. In this circumstance, most clients choose for online access exclusively. It's a difficult decision between inexpensive online and pricey in print. Ultimately, the lowest price wins. However, suppose the magazine prefers to sell the printed version. A decoy successfully entices customers to do so. In the new situation, there are three options: online access for \$59 per year, print magazine for \$125 per year, or both online access and print magazine for \$125 per year.

In this instance, most people go for the third choice. It is still the more expensive alternative, but it is better than paying \$125 for print alone. The decision between print only for \$125 and online and print for \$125 is straightforward. Customers are now comparing choice 2 to option 3, rather than option 1. The latter option provides both print and online services. As a result, most people select option 3. The Economist's revenues increased by 43% following this price plan modification.

#### **4.7. Default Bias**

Defaults are pre-set alternatives or courses of action that consumers are given, such as automatic enrolment in a 401(k) by their employer. Consumers are unlikely to deviate from a default selection because they would prefer avoid losing something than risk gaining it. Furthermore, by providing that default option, marketers help to define the customer's ownership of the default, increasing its value and making it less likely to be given up. Marketers can use defaults to persuade customers to get email updates and offers, but they should be careful not to overload clients with options that make them feel taken advantage of. For example, Amazon Prime, with its automatic renewal feature, relies on default bias. When a customer signs up for the free trial, they are automatically enrolled in a paid membership after the trial ends, a strategy first employed in 2012, which led to significant membership growth.

#### **4.8. Endowment Effect**

The Endowment Effect is a psychological phenomena in which people place higher value on goods they own than on those they don't. This bias causes people to overvalue their assets merely because they own them, resulting in a reluctance to sell them, even if the items are not objectively valuable. The Endowment Effect is based on the human urge for ownership and the emotional attachment that comes with it, so the loss of an owned item feels more significant than the acquisition of a comparable item. Marketers sometimes use the Endowment Effect by allowing customers to "experience" ownership before completing a purchase. Free trial offerings are a popular use case for this effect. For example, Amazon and Netflix provide free trials, allowing customers to utilise their products or services for a limited time. When a consumer becomes acclimated to the service and feels a sense of ownership, the Endowment Effect raises the perceived value of the product, making them more likely to convert to a paying client.

#### **4.9. Expectation Bias**

Expectation Bias is a cognitive bias in which people's expectations shape their perceptions and experiences, causing them to see what they expect rather than what is truly there. This bias has a substantial impact on customer behaviour because it shapes how people understand and assess their experiences based on prior assumptions. Understanding Expectation Bias is beneficial for improving consumer Experience because it allows firms to successfully manage consumer expectations and guarantee that experiences meet or exceed them. This bias can cause both positive and negative events to be accentuated or minimised depending on the customer's expectations. For example, Disney's theme park marketing raises expectations. The "Disneyland" experience is billed as "the happiest place on Earth". This establishes an expectation, which enhances visitors' total experience. This strategy was used throughout their 2010 marketing campaign to ensure that customers perceived a high-quality experience.

#### **4.10. Framing Effect**

The framing effect argues that people make decisions based on how an issue is presented, or "framed," rather than the facts provided. It is a cognitive bias to choose an option that is more positively presented or framed. A significant example of the framing effect in the food sector is how ground beef is advertised. Levin and Gaeth (1988) found that customers preferred ground beef labelled "75% lean" over "25% fat." This demonstrates how positive framing (emphasising leanness) affects consumer perception and preference, resulting in increased buy intentions. Many corporations use similar tactics, phrasing nutritional information in a way that emphasises benefits rather than negatives, so encouraging consumers to make better choices.

#### **4.11. Hyperbolic Discounting**

Hyperbolic discounting refers to our inclination to prefer current benefits over future rewards, even if the immediate rewards are lower. In marketing, corporations utilise Hyperbolic Discounting by offering quick rewards or benefits to encourage quick customer activity, resulting in purchases or sign-ups that might not have occurred otherwise. For example, Uber frequently use this technique to provide special discounts, such as "\$5 off your next ride" or "10% off your first ride." These limited-time offers instill a sense of urgency and appeal to



consumers' craving for rapid gratification. The promise of an immediate incentive pushes customers to act quickly, which often results in more rides and higher customer retention. Uber's use of fast discounts is a successful method for encouraging immediate consumer activity and raising revenue.

#### **4.12. Identity Bias**

Identity bias is the tendency for people to make decisions that are compatible with their self-identity and how they perceive themselves. People are more likely to buy things or services that reinforce or strengthen their sense of self, which includes attitudes towards their social group, values, and personal image. This bias has a significant impact on consumer behaviour because customers seek out items that reinforce their identity, make them feel like they belong to a community, or support specific ideas. Marketers employ Identity Bias to promote their items as symbols that reflect or enhance a customer's self-image. Nike's "Just Do It" campaign, which debuted in 1988, provides a stunning example of this. Nike actively defined their products as emblems of athleticism, ambition, and determination, encouraging customers to identify their purchases with their identity as fit, active, and motivated. The phrase and related marketing materials prompted people to identify with the brand's ideals and image, elevating it beyond an athletic label to a declaration of personal identity.

#### **4.13. Loss Aversion**

Consumers are more prepared to take risks in order to prevent losing things rather than acquiring them. Understanding the emotionality involved in risk-taking is critical for optimising the consumer experience. The psychological pain of loss is twice as great as the pleasure of gain. Marketers can offer products in a way that shows how their purchase can help them avoid losses. Amazon's daily Lightning Deals serve as the clearest example of loss aversion. These are discounted offers that are only valid for a limited period - 24 hours or less - and can only be redeemed by a specific number of customers. This constraint is why this deals page is so prominent on the website, as it pushes customers to act immediately in order to prevent "missing out".

#### **4.14. Mental Accounting**

Mental accounting is the tendency for people to attribute mental labels to money based on its origin or perceived purpose. Money is interchangeable, but we don't see it that way because we psychologically categorise it. Although these decisions appear to be reasonable, they are often influenced by emotions and can be deceptive or even dangerous. Assume you are on a budget at home but will indulge your extravagant wants in Rome because you are on vacation. While you may perceive the conditions as different, the impact on your bank account will be the same, i.e. negative. Netflix uses mental accounting in its subscription approach, with users believing they get more value by committing to a yearly subscription rather than monthly payments. The monthly price is viewed as an entertainment "budget" rather than a regular cost.

#### **4.15. Mere Exposure Effect**

The mere exposure effect is a cognitive bias in which people prefer familiar products. Even if a stimulus is not consciously recognised, repeated exposure to it promotes resemblance and familiarity. Essentially, the more we see something, the more we enjoy it since we are accustomed with it. Coca-Cola's global advertising approach is one of the best-known examples of the mere-exposure effect in marketing. Coca-Cola has established a level of brand recognition that few others can equal through consistent, repeating advertising campaigns on television, radio, billboards, and even product placement in movies and TV shows. Even in blind taste tests where participants sample Coca-Cola and Pepsi without branding, many people who claim to prefer Coca-Cola are unable to detect the difference. However, when they encounter the brand, they frequently choose Coca-Cola, demonstrating how familiarity influences preferences (Schindler, 1992).

#### **4.16. Mental Shortcut (Heuristics)**

Heuristics are mental shortcuts that your brain uses when making decisions. When we make sensible decisions, our brains consider all available information, including pros and disadvantages and any pertinent data. However, this cannot be done for every decision we make on a daily basis. For the smaller ones, your brain employs heuristics to infer information and take nearly immediate action. Companies typically construct their marketing efforts to fit with these mental shortcuts, making it easier for consumers to make decisions. Businesses can influence consumer behaviour and encourage faster purchasing decisions by providing information in a way that is consistent with prevalent heuristics. One such example is Target's

usage of large price tags and visible "sale" labels. In 2016, Target discovered that employing simple, visually appealing pricing labels resulted in speedier purchasing decisions. Target successfully used heuristics to encourage faster consumer action by making pricing information more accessible and emphasising savings.

#### **4.17. Nudge Theory**

Nudge theory is a behavioural economics concept that suggests that tiny modifications in the presentation of choices can influence people's decisions and behaviours in predictable ways. This delicate type of influence, first advocated by Richard H. Thaler and Cass R. Sunstein in their book "Nudge: Improving Decisions About Health, Wealth, and Happiness," requires neither force nor a shift in economic incentives. Instead, it emphasises on how people think and make decisions, employing cognitive psychology and behavioural economics principles to "nudge" them towards a particular conclusion or outcome. Maimoda Jewellery, a handcrafted jewellery firm on Oahu, is a prime illustration of nudge theory in marketing. The brand's site makes use of various nudge theory marketing tactics, like displaying featured products, providing free delivery, and including a list of "Related products" on each product page. Such minor changes help customers to make decisions and identify what they are looking for without getting overwhelmed.

#### **4.18. Overconfidence Bias**

Overconfidence bias refers to the tendency to assume we are better than we are. It causes us to overestimate our own skills, intelligence, and competence. This may impact our decisions. It can lead us to believe that we have more control over a situation than we really do, that we can do tasks faster than others, or that we outperform our coworkers. A fantastic example is GoPro's 2015 marketing campaign, which focused on the cameras' usability and adaptability. GoPro capitalised on consumers' overconfidence in their ability to create professional-quality images and movies by highlighting the cameras' easy user interface and high-quality outcomes, even if they were amateurs. The marketing effort promoted the idea that anyone could become a professional photographer or videographer with a GoPro, instilling confidence in customers' ability to utilise the product effectively. This effectively prompted many first-time buyers to acquire the camera since they were overconfident in their abilities to create fantastic content.

#### **4.19. Price-Quality Heuristic**

The price-quality heuristic is a cognitive shortcut that many people use to determine the quality of a product or service. It implies that buyers generally connect higher costs with higher quality and lower prices with lower quality. For example, suppose you're in a store wanting to purchase a new smartphone. You come across two possibilities, one priced at \$500 and the other at \$1000. Most buyers would immediately conclude that the \$1,000 smartphone is of higher quality than the \$500 one. This heuristic is especially frequent when buyers have no prior knowledge or expertise with a certain product category. Starbucks is an excellent example of a corporation that has effectively applied the price-quality heuristic. Despite being a coffee chain, they have successfully positioned themselves as a premium brand. By pricing their beverages pricier than other coffee shops, they have created the sense of quality and exclusivity. This technique has helped Starbucks build a devoted consumer base that associates their brand with a superior coffee experience.

#### **4.20. Priming**

Priming, also known as the priming effect, happens when an individual's exposure to one stimulus alters their response to a second suggestion without them being aware of the link. These stimuli are frequently associated with words or images that people come across on a daily basis. Priming is commonly utilised in marketing efforts for companies with well-known brands. The priming effect can be used to capitalise on how people think in order to enhance sales. Indeed, firms can activate or introduce particular connections into consumers' memories to make them more susceptible to the goods they want to sell. This mechanism is known as a "behavioural pump" and has the potential to significantly affect consumer decision-making. Consumers who are unaware of how the priming effect influences their purchase habits are vulnerable to big company marketing strategies. For example, American Express uses an emotional trigger for their website colour palette. The colour blue is relaxing and trustworthy, therefore Amex marketers use the color's psychological reaction to put new consumers at rest.

#### **4.21. Reciprocity**

Reciprocity is a behavioural economics concept that helps explain the social norm in which people are motivated to behave in the same way with a certain individual as that person has

done with them previously. Marketing experts utilise positive reciprocity, which comprises giving away free gifts or samples to create a sense of duty to make a purchase. For example, since 2015, the cosmetic business Sephora has given its clients free product samples, allowing them to experience the product before purchasing. Sephora's complimentary present appeals to clients' sense of obligation, and many of them respond by purchasing the products they tested. This strategy has proven extremely effective. Sephora discovered that clients who received free samples were more likely to make a purchase, and even more than they had planned, because the gesture of receiving something for free instilled a sense of reciprocity and gratitude.

#### **4.22. Scarcity**

Scarcity is defined in behavioural economics as the perception or reality of limited resources, such as time, money, or items, which can influence people's decision-making processes and behaviours. Scarcity can instill a sense of urgency, boost the perceived worth of goods or opportunities, and force decision-makers to make trade-offs or compromises. Scarcity can also have an impact on cognitive functioning, causing people to prioritise their immediate demands and perhaps leading to poor decisions or short-sighted behaviour. Starbucks is a genius at scarcity marketing. We're all acquainted with the hype around Pumpkin Spice Lattes, and one of the main reasons for this is because they're only accessible for a few months of the year. The coffee giant routinely creates special holiday meals and drinks that are only available for a limited time, with marketing campaigns centred on the motto "Enjoy it while it lasts".

#### **4.23. Self-Serving Bias**

Self-serving bias is a cognitive bias in which someone distorts reality to protect their ego. This bias typically shows as a tendency to ascribe success to oneself and blame failure on external factors. The self-serving bias determines how we explain the core cause of an outcome based on whether it is positive or bad. Positive outcomes are often attributed to our traits or abilities, and unfavourable ones are attributed to external factors. Marketers exploit this prejudice by presenting testimonials or success stories that correspond to consumers' self-perceptions. Weight Watchers, for example, used its 2015 campaign to highlight real customer achievements, such as significant weight loss, in order to motivate future consumers. This method encouraged people to assume that their own efforts, along with the program's, could lead to similar success, inspiring them to participate.

#### **4.24. Social Proof**

Customers seek advice from others when deciding what to buy or which service to use. Customers may make a choice based on social standards in order to acquire acceptability from others. While conventional word-of-mouth can help to grow a customer base, internet reviews (such as those found on Facebook, Yelp, or Amazon) are also vital in providing consumers with social proof. According to a BrightLocal poll from 2019, nearly 90 percent of consumers check reviews for local businesses, and the average consumer reads 10 reviews before feeling comfortable trusting a firm. Marketers might focus on gathering consumer feedback and promoting favourable reviews to give social proof. This approach is also prominently used on SEMRush's landing page. The hero picture includes well-known brands such as Tesla, Samsung, and Walmart, all of which trust SEMRush. This form of social proof can be quite helpful in boosting conversions depending on the audience.

#### **4.25. Sunk Cost Fallacy**

The sunk-cost fallacy is the assumption that people will continue to invest in a failing project simply because they have already spent a lot of money, even if it means risking more losses. Companies use this to urge customers to keep using their products or services. Netflix, for example, provides subscription rates on a monthly or annual basis. Even if customers do not use the service frequently, they often renew their subscription because they believe they have already paid for it and want to get their money's worth. This prevents clients from cancelling and maintains consistent revenue for the organisation.

#### **4.26. The Halo Effect**

The halo effect refers to a consumer's preference for a product line based on pleasant experiences with other products from the same manufacturer. The halo effect is linked to brand strength, brand loyalty, and brand equity. This effect boosts brand loyalty, reinforces the brand's image and reputation, and results in high brand equity. Companies employ the halo effect to distinguish themselves as industry leaders. For example, for decades, corporations have relied on celebrity endorsements and, more recently, influencer marketing to produce the halo effect. Subway once ran a marketing campaign in which popular athletes endorsed its

sandwiches. The concept went like this: "If Subway is healthy enough for Peyton Manning and Steph Curry, then it's healthy enough for me." This resulted in an increase in brand image and sandwich sales.

#### **4.27. Time Inconsistency**

Time inconsistency occurs when a decision-maker's tastes shift over time, making what was formerly regarded flawless undesirable at a later point. This is common in circumstances requiring intertemporal decision making, in which people must decide how to allocate resources over multiple time periods. The concept is important for understanding the actions that contribute to hyperbolic discounting, a condition in which people prefer immediate rewards above future benefits. McDonald's routinely used temporal anomalies in its "limited-time offers" on special menu items. Seasonal promotions, such as the McRib, or one-of-a-kind holiday-themed products, for example, encourage buyers to buy right away in order to enjoy the product before it sells out, even if it isn't something they actually need or have planned for. The limited time nature of these offerings creates a sense of urgency and immediate gratification, motivating clients to act now rather than waiting for future possibilities or offers.

#### **4.28. Tragedy of the Commons**

The tragedy of the commons is a situation in which people who have access to a public resource (also known as a common) act selfishly, gradually depleting the supply. This concept describes how people make decisions based on their personal needs, regardless of the implications for others. In some situations, an individual's perception that others will not act in the best interests of the collective can lead them to excuse their own selfish behaviour. Traffic congestion is one of its consequences. Marketers can solve this by promoting sustainable activities that appeal to environmentally sensitive customers. Patagonia, for example, used this strategy successfully in 2011 with their "Don't Buy This Jacket" advertisement. The ad urged consumers to think about the environmental impact of their purchases and promoted the concept of spending less. Patagonia urged customers to repair and reuse old clothing, as well as donate used items, demonstrating the company's commitment to sustainability and resource conservation. This message resonated with environmentally conscientious customers, boosting Patagonia's reputation as a firm that prioritises the world over profits.

#### **4.29. Unit Bias**

Unit bias is a psychological heuristic that states that people see a single unit of an item, regardless of size, as the proper amount to consume or utilise. It is the tendency to think of things in discrete, indivisible units, causing people to feel that a unit represents a representative amount, optimal serving size, or appropriate action quantity. Unit bias is a common strategy used by marketers to enhance product demand. For example, products may be packaged in bigger quantities in the anticipation that customers will consume the entire unit in one sitting. Costco offers "Bulk Packaging": Costco exploits Unit Bias by selling items in quantity, such as 48-packs of bottled water. Consumers frequently buy larger quantities because they believe it is a better deal, even if they don't need it.

#### **4.30. Zero-Risk Bias**

Zero risk bias refers to our desire for absolute assurance. We choose scenarios in which we can entirely eliminate danger, seeking comfort in the figure of 0%, over alternatives that may offer higher risk reduction. Zappos, an online store, effectively utilised zero risk bias with its 365-day return policy. The policy, which was introduced early in the company's existence and emphasised following its acquisition by Amazon in 2009, decreased the chance of dissatisfaction by enabling customers to return shoes and clothing for a whole year. By providing a "no-risk" guarantee, this method addressed typical worries about ordering online without trying on things, so increasing consumer trust and promoting more sales.

### **5. CHALLENGES & OPPORTUNITIES**

Using behavioural economics in marketing presents numerous obstacles. One of the most important is the intricacies of consumer behaviour, which is influenced by a variety of psychological biases, making predicting challenging. There are also ethical considerations, especially when these insights are utilised to influence client decisions in unscrupulous ways. Another risk is the misuse of specific biases, such as scarcity or loss aversion, which may lead to bad results. Market saturation is also an issue, since consumers may ignore or grow tired of repeated marketing messages. Cultural differences may exacerbate the situation, as not all prejudices are universal. These challenges, however, also generate opportunity. Marketers today have stronger tools for understanding and predicting consumer behaviour because to



advances in data analysis, artificial intelligence, and machine learning. Marketers may design more personalised and effective strategies that appeal to various groups by taking ethical and cultural considerations into account.

## 6. CONCLUSION

Finally, it is apparent that behavioural economics is powerful and constantly evolving. Despite marketing's growing importance in recent years, marketers continue to face the problem of properly understanding the unpredictable buying behaviour and interactions between consumers and items on the market. As a result, marketers confront challenges in influencing general customer behaviour and buying decision-making. However, behavioural economics enables marketers to optimise marketing techniques and obtain tangible results. Also, it provides new marketing methods based on consumer behaviour, which influences their purchasing and financial decisions. As a result, marketers should not neglect behavioural economics, particularly in their marketing strategies, or risk causing their companies to suffer consequences such as customer and profit loss. Behavioural economics examines the reasons why consumers buy or refuse to buy a certain brand. Knowing these causes allows marketers to learn from their failures and develop more effective brand strategies.

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